

Prospero's Library



Prospero is fascinated by magic and uses a spell to save himself and Miranda as they sail across the seas.

French composer **Hector Berlioz** wrote music describing witches casting spells in his 'Symphonie Fantastique' of 1830. We can use his music to help Prospero cast his spell and fix his boat.

1. Listen to the opening of Movement 5, Symphonie Fantastique -

CLIP: Berlioz Symphonie Fantastique Mvt 5 **opening for 45 secs.** https://youtu.be/IOYhYpfiY8k

Things to listen for the first time...

There are a series of short musical sound effects (known as **motifs**). Each one represents the different elements of casting a spell. Imagine Prospero standing in his boat with water rising at his feet desperately trying to summon up a spell. What does he do? Can you match his actions to the sounds?

For example, the opening climbing sound (heard 3 times) might be Prospero reaching his hands out summoning up his magic; the scratchy sounds that follow could be the water rushing around in the bottom of his boat. The short plucked chords (pizzicato) could be the holes of his boat mending themselves.

Listen and Respond Activities

Listen again

- make a list of the sounds you hear and what they might represent in the story
- · draw a picture of Prospero in his boat trying to summon up his magic
- imagine you are Prospero and act out the scene along with the music

